



Skate Australia Initiative: 2024 World Skate Games – Vert Skateboarding Nomination Selection Criteria

Selections will be made in accordance with Skate Australia's Skateboard High Performance Committee (SHPC) Selection Policy guidelines.

Submitted videos will be assessed against the Skate Australia High Performance Vert Technical Criteria (below).

The Selection Panel will only consider applicants they deem to be on an upwards performance trajectory and demonstrate the potential to compete at future Skateboarding benchmark events e.g., World Championships and World Skate International competitions.

However, the Selection Committee reserves the right to select an athlete for nomination only if they deem that athlete to possess 'international competition readiness.'

SKATE AUSTRALIA SELECTION PANEL

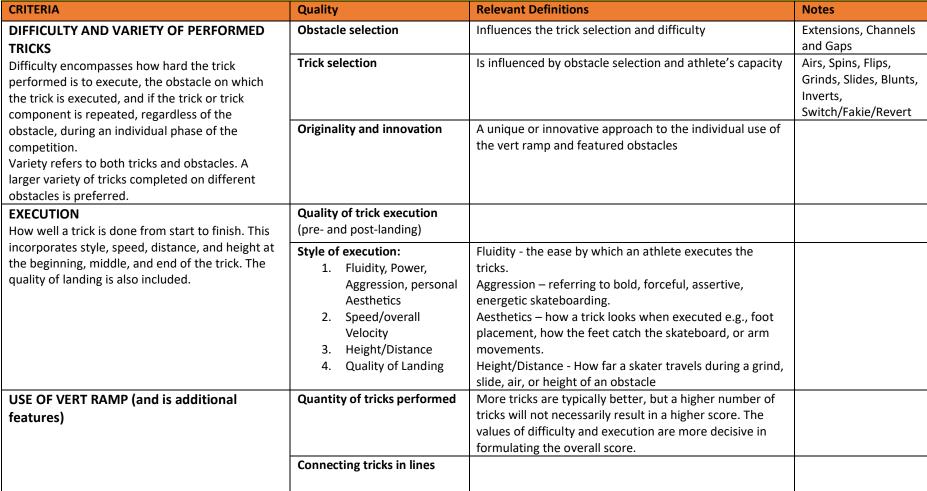
- Athlete selections will be determined by the SA National Selection Committee (NSC).
- The composition of the NSC ensures the knowledge and capability required to make informed athlete selection decisions.
- The NSC consists of three external vert discipline experts



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SKATE AUSTRALIA High Performance Vert Technical Criteria







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ALISTRALIA This is how well an athlete assembles a sequence of FLOW AND CONSISTENCY Flow tricks on the vert ramp, and the style with which the athlete executes the performance. It also means the athlete's ability to connect the tricks within their performance in a continuous, organic, and spontaneous way. An athlete's ability to land tricks, or tricks to a certain Consistency difficulty level, continuously without bailing and with full control during the entirety of his or her performance. **Repetition of tricks** Repetition of the same tricks during the Best Trick REPETITION attempts is strongly not recommended and will lead to a Repetition of tricks or trick components is strongly penalization with every repeated trick. Repetition of not recommended and will be penalized in the tricks already landed in a Run may result in a lower 'overall impression' evaluation and may reflect in overall assessment at the end. the assessment. **Repetition of trick** Repeating trick components consecutively, e.g. Nosegrab 540, Tailgrab 540, can result in a lower overall components

assessment.